



### **Amphitheatre**





# **Amphitheatre**





### **Bar/Cafe**







#### **Game Room**





# **Courtyard**

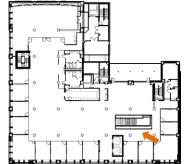






#### **Second Level**





#### **Second Level**







### **Lower Level**



